

ALEJANDRO ROYO AMONDARAIN



Growing up as a video game enthusiast I developed a strong passion and determination towards the creation of engaging and interactive worlds. I have always been searching for ways to improve my skills and I am looking forward to contribute to new projects to the best of my ability.

CONTACT

- Portfolio
- Alejandro Royo
- alejandroroyo16@gmail.com
- Zaragoza, Spain

PUBLISHED GAMES

- PREQUEL (Tyclopus)
- The Crown of Wu (Red Mountain)
- Childhood (Kalpa Games)
- +10 small games created in game jams of 3-6 days.

Check all projects [here](#).

SKILLS

Programming languages

C++
UE Blueprint
Windows Batch
Python
GDScript

Game development

Unreal Engine
Godot
Unity 3D
Blender

Version control software

Git
Subversion
Perforce

Languages

Spanish
English

INTERESTS

Sports

Volleyball and Formula 1.

Other

Learning new tech and building custom solutions. Playing videogames.

WORK HISTORY

- 06/2024 - 08/2025
Raised By Monsters - Tyclopus, Madrid - Barcelona (Remote)
Gameplay Programmer
 - Gameplay prototyping
 - Game systems design and integration: save system, debug tools and Unreal Engine's Gameplay Ability System (GAS)
 - Multplatform optimization and build configuration: PC/Consoles

- 04/2021 - 11/2023
Red Mountain, Madrid (Remote)
Gameplay Programmer

- Test and implementation of gameplay logic and configuration.
- Gameplay and UI prototyping.
- Localization management of +10 languages.
- Multplatform optimization and build configuration: PC/Consoles.

- 12/2017 - 09/2018
Kalpa Games, Madrid
UE4 Programmer

EDUCATION

- 09/2018 - 07/2019
University of Zaragoza, Zaragoza
Master's Degree in Secondary School Training

- 09/2017 - 09/2018
Complutense University of Madrid, Madrid
Post Graduate Certificate in Video game Development

- 09/2012 - 07/2017
University of Zaragoza, Zaragoza
University Degree in Computer Science

ACHIEVEMENTS, HONOURS AND AWARDS

- Best family game.** Childhood by Kalpa Games. Awarded at PlayStation Talents' 5th edition (2018).
- Mention of excellence.** Final calification of the Post Graduate Certificate in Video game Development (2018).

GENERAL SKILLS

Teamwork Creativity Conflict resolution Perseverance
Analytical thinking Problem solving Resolve